

Lecture 2

- Theory
 - Unification
 - Unification in Prolog
 - Proof search
- Exercises
 - Exercises of LPN chapter 2
 - Practical work

Aim of this lecture

- Discuss **unification** in Prolog
 - Show how Prolog unification differs from standard unification
- Explain the search strategy that Prolog uses when it tries to deduce new information from old, using modus ponens

Unification

- Recall previous example, where we said that Prolog unifies

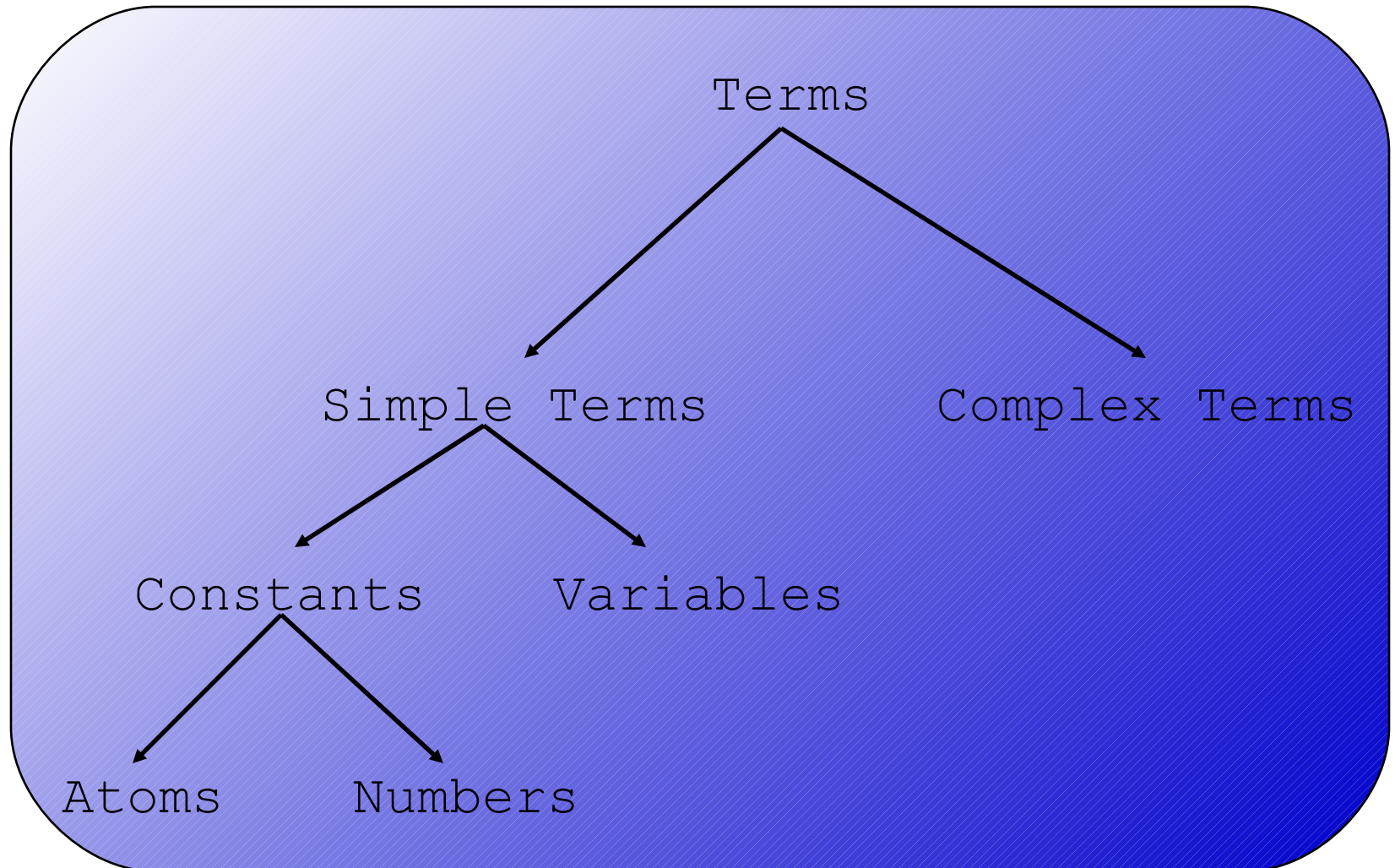
woman(X)

with

woman(mia)

thereby instantiating the variable **X** with the atom **mia**.

Recall Prolog Terms



Unification

- Working definition:
 - Two terms unify if they are the same term or if they contain variables that can be uniformly instantiated with terms in such a way that the resulting terms are equal

Unification

- This means that:
 - **mia** and **mia** unify
 - **42** and **42** unify
 - **woman(mia)** and **woman(mia)** unify
- This also means that:
 - **vincent** and **mia** do not unify
 - **woman(mia)** and **woman(jody)** do not unify

Unification

- What about the terms:
 - **mia** and **X**

Unification

- What about the terms:
 - **mia** and **X**
 - **woman(Z)** and **woman(mia)**

Unification

- What about the terms:
 - **mia** and **X**
 - **woman(Z)** and **woman(mia)**
 - **loves(mia,X)** and **loves(X,vincent)**

Instantiations

- When Prolog unifies two terms it performs all the necessary instantiations, so that the terms are equal afterwards
- This makes unification a powerful programming mechanism

Revised Definition 1/3

1. If T_1 and T_2 are constants, then T_1 and T_2 unify if they are the same atom, or the same number.

Revised Definition 2/3

1. If T_1 and T_2 are constants, then T_1 and T_2 unify if they are the same atom, or the same number.
2. If T_1 is a variable and T_2 is any type of term, then T_1 and T_2 unify, and T_1 is instantiated to T_2 . (and vice versa)

Revised Definition 3/3

1. If T_1 and T_2 are constants, then T_1 and T_2 unify if they are the same atom, or the same number.
2. If T_1 is a variable and T_2 is any type of term, then T_1 and T_2 unify, and T_1 is instantiated to T_2 . (and vice versa)
3. If T_1 and T_2 are complex terms then they unify if:
 - a) They have the same functor and arity, and
 - b) all their corresponding arguments unify, and
 - c) the variable instantiations are compatible.

Prolog unification: =/2

?- mia = mia.

yes

?-

Prolog unification: =/2

?- mia = mia.

yes

?- mia = vincent.

no

?-

Prolog unification: =/2

?- mia = X.

X=mia

yes

?-

How will Prolog respond?

?- X=mia, X=vincent.

How will Prolog respond?

?- X=mia, X=vincent.

no

?-

Why? After working through the first goal, Prolog has instantiated X with **mia**, so that it cannot unify it with **vincent** anymore. Hence the second goal fails.

Example with complex terms

?- $k(s(g), Y) = k(X, t(k)).$

Example with complex terms

?- $k(s(g), Y) = k(X, t(k)).$

$X = s(g)$

$Y = t(k)$

yes

?-

Example with complex terms

?- $k(s(g), t(k)) = k(X, t(Y))$.

Example with complex terms

?- $k(s(g), t(k)) = k(X, t(Y))$.

$X = s(g)$

$Y = k$

yes

?-

One last example

?- loves(X,X) = loves(marsellus,mia).

Prolog and unification

- Prolog does not use a standard unification algorithm
- Consider the following query:

?- father(X) = X.

- Do these terms unify or not?

Bos & Kristina Striegnitz

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Infinite terms

?- father(X) = X.

X=father(father(father(...))))

yes

?-

Occurs Check

- A standard unification algorithm carries out an occurs check
- If it is asked to unify a variable with another term it checks whether the variable occurs in the term
- In Prolog:

?- unify_with_occurs_check(father(X), X).
no

Programming with Unification

```
vertical( line(point(X,Y),  
              point(X,Z))).
```

```
horizontal( line(point(X,Y),  
                point(Z,Y))).
```

Programming with Unification

```
vertical( line(point(X,Y),  
              point(X,Z))).
```

```
horizontal( line(point(X,Y),  
                point(Z,Y))).
```

?-

Programming with Unification

```
vertical( line(point(X,Y),  
              point(X,Z))).
```

```
horizontal( line(point(X,Y),  
                point(Z,Y))).
```

```
?- vertical(line(point(1,1),point(1,3))).
```

yes

?-

Programming with Unification

```
vertical( line(point(X,Y),  
              point(X,Z))).
```

```
horizontal( line(point(X,Y),  
                point(Z,Y))).
```

```
?- vertical(line(point(1,1),point(1,3))).
```

yes

```
?- vertical(line(point(1,1),point(3,2))).
```

no

```
?-
```

Programming with Unification

```
vertical( line(point(X,Y),  
              point(X,Z))).
```

```
horizontal( line(point(X,Y),  
                point(Z,Y))).
```

```
?- horizontal(line(point(1,1),point(1,Y))).
```

```
Y = 1;
```

```
no
```

```
?-
```

Programming with Unification

```
vertical( line(point(X,Y),  
              point(X,Z))).
```

```
horizontal( line(point(X,Y),  
                point(Z,Y))).
```

```
?- horizontal(line(point(2,3),Point)).
```

```
Point = point(_554,3);
```

```
no
```

```
?-
```

Exercise: unification

Proof Search

- Now that we know about unification, we are in a position to learn how Prolog searches a knowledge base to see if a query is satisfied.
- In other words: we are ready to learn about proof search

Example

f(a).
f(b).
g(a).
g(b).
h(b).
k(X):- f(X), g(X), h(X).

?- k(Y).

Example: search tree

f(a).
f(b).
g(a).
g(b).
h(b).
k(X):- f(X), g(X), h(X).

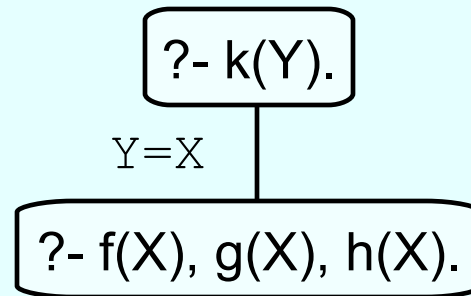
?- k(Y).

?- k(Y).

Example: search tree

f(a).
f(b).
g(a).
g(b).
h(b).
k(X):- f(X), g(X), h(X).

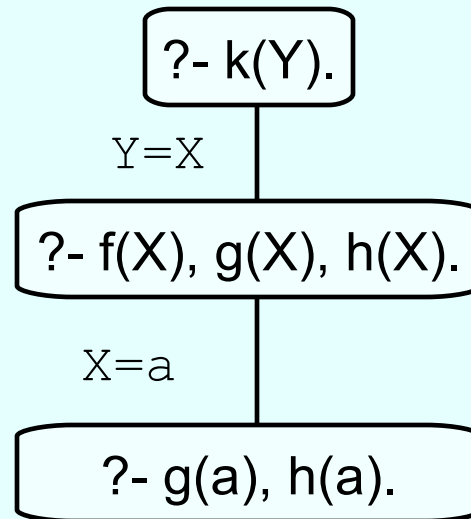
?- k(Y).



Example: search tree

f(a).
f(b).
g(a).
g(b).
h(b).
k(X):- f(X), g(X), h(X).

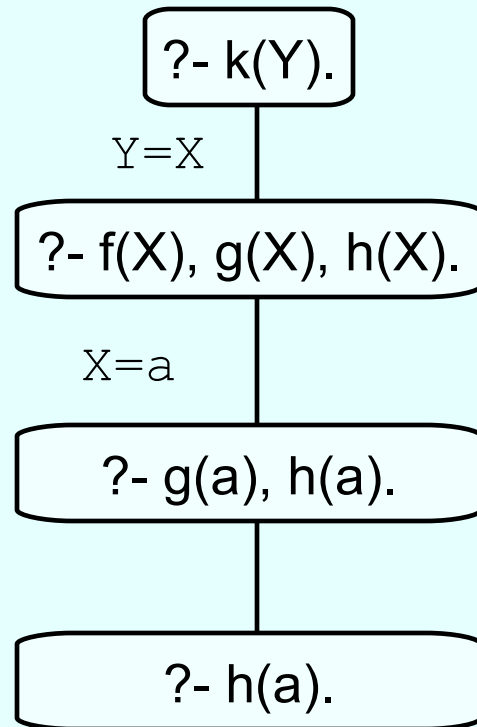
?- k(Y).



Example: search tree

f(a).
f(b).
g(a).
g(b).
h(b).
k(X):- f(X), g(X), h(X).

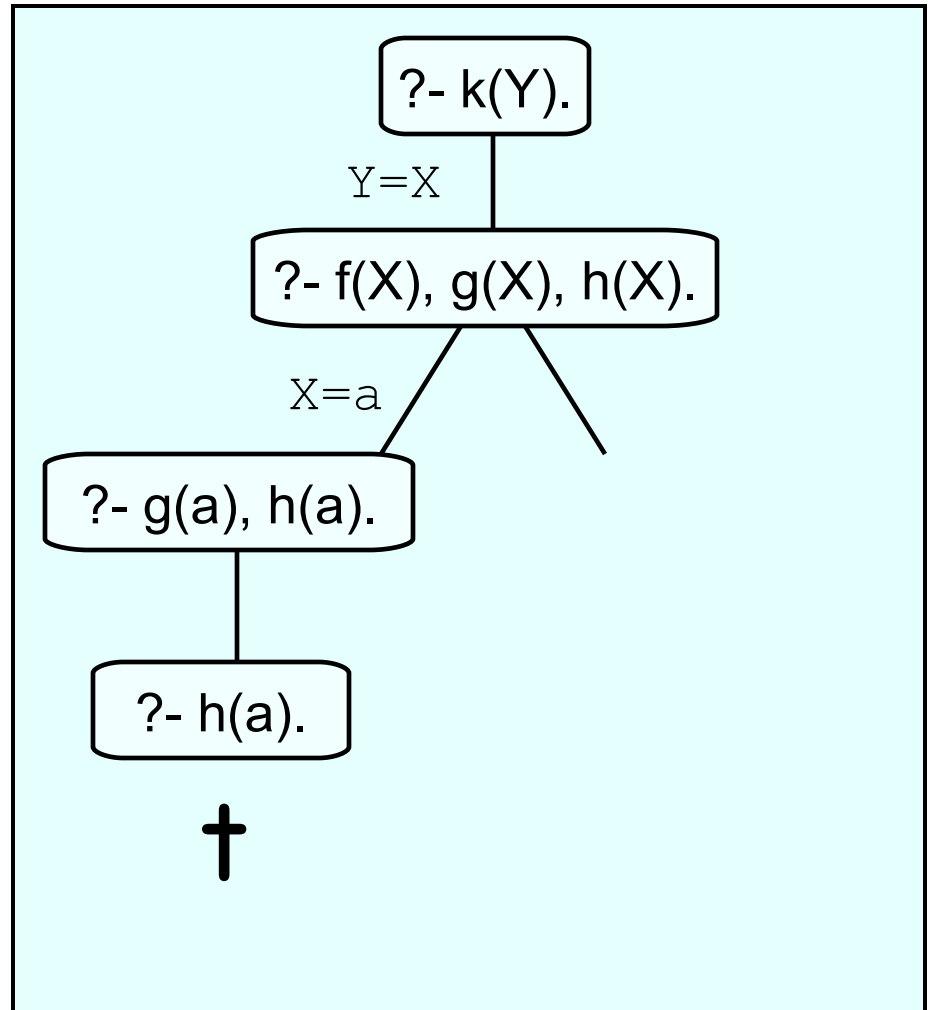
?- k(Y).



Example: search tree

f(a).
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g(a).
g(b).
h(b).
k(X):- f(X), g(X), h(X).

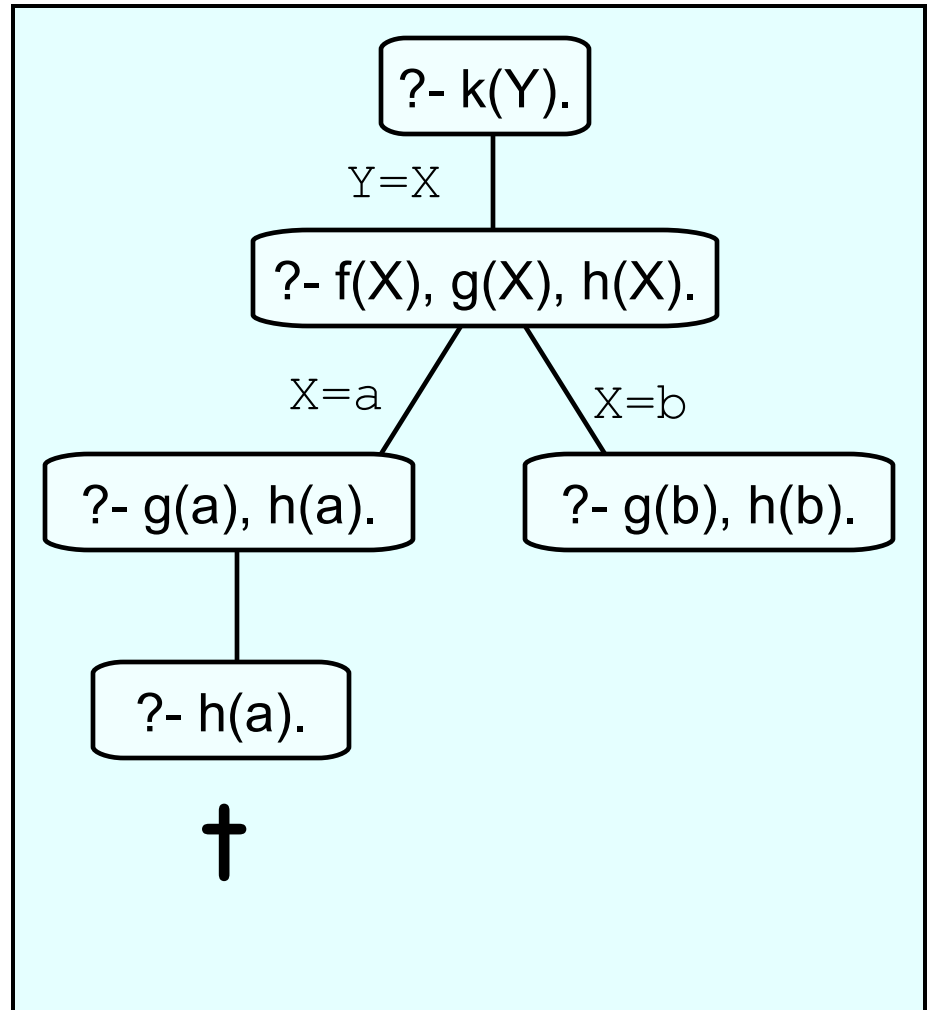
?- k(Y).



Example: search tree

f(a).
f(b).
g(a).
g(b).
h(b).
k(X):- f(X), g(X), h(X).

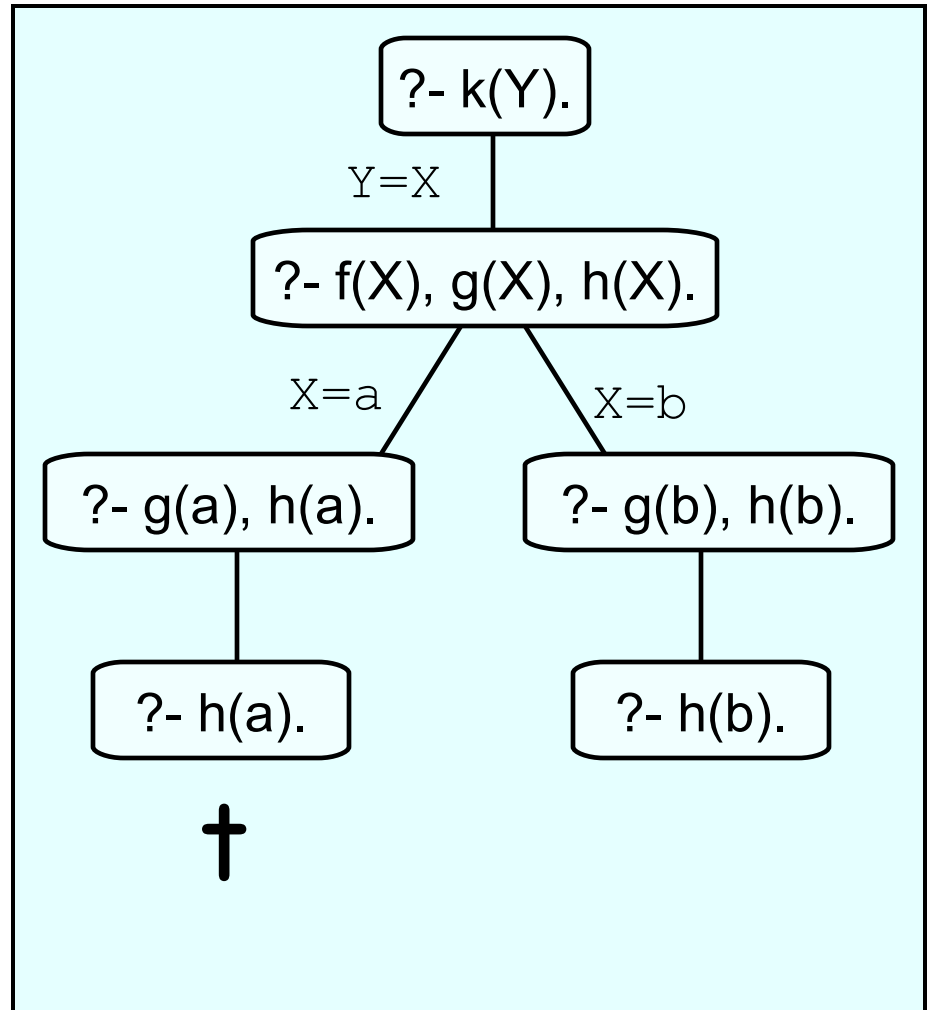
?- k(Y).



Example: search tree

f(a).
f(b).
g(a).
g(b).
h(b).
k(X):- f(X), g(X), h(X).

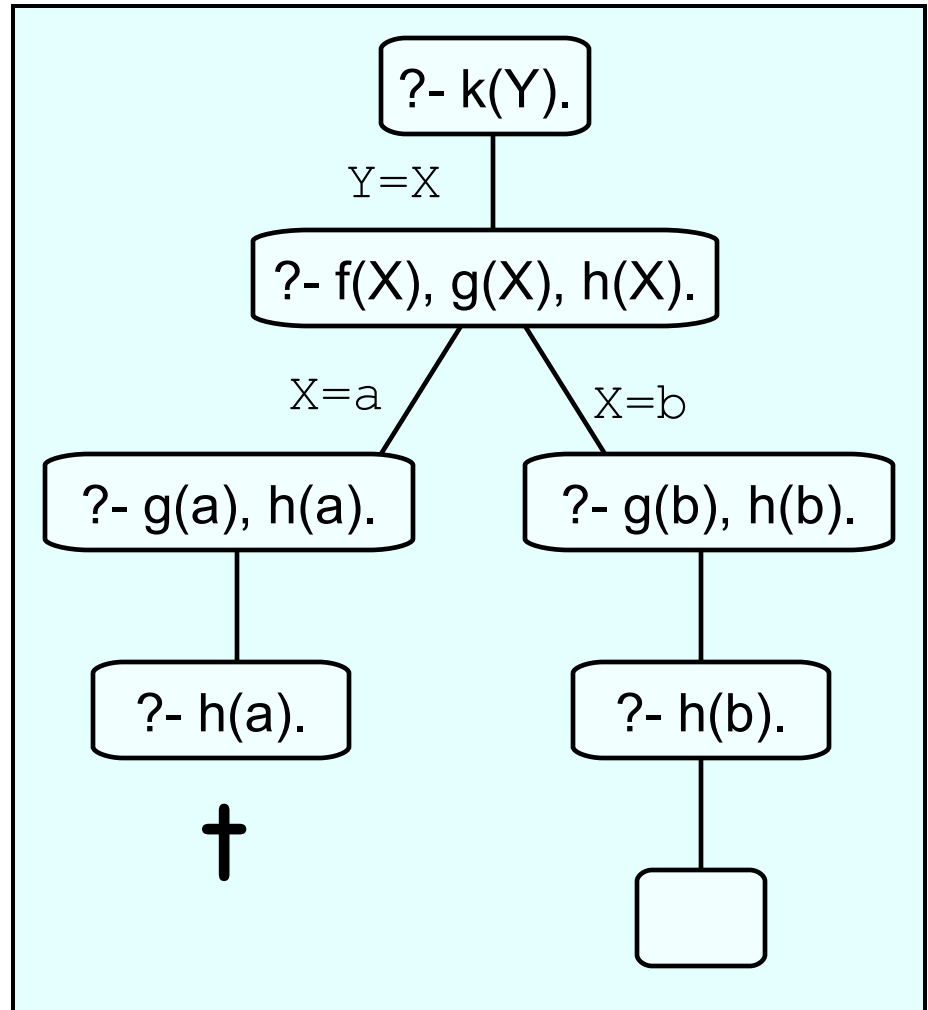
?- k(Y).



Example: search tree

f(a).
f(b).
g(a).
g(b).
h(b).
k(X):- f(X), g(X), h(X).

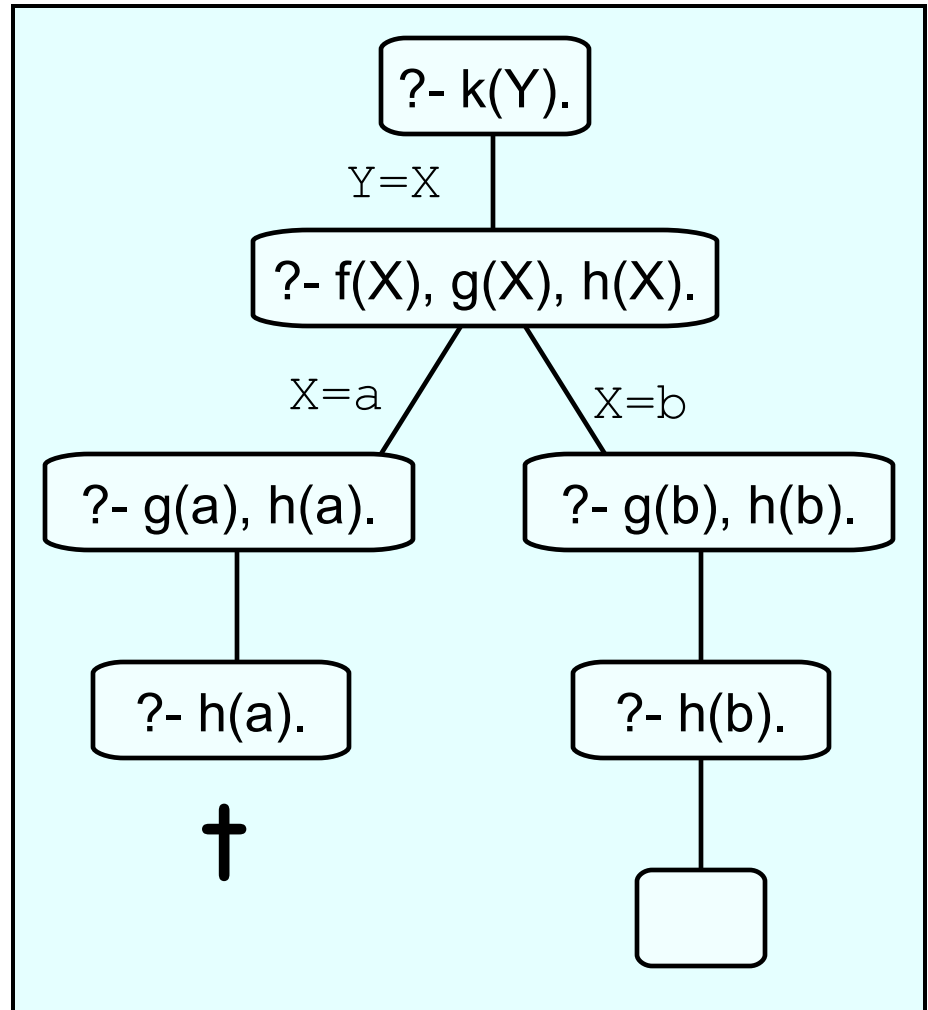
?- k(Y).
Y=b



Example: search tree

f(a).
f(b).
g(a).
g(b).
h(b).
k(X):- f(X), g(X), h(X).

?- k(Y).
Y=b;
no
?-



Another example

```
loves(vincent,mia).  
loves(marsellus,mia).
```

```
jealous(A,B):-  
    loves(A,C),  
    loves(B,C).
```

```
?- jealous(X,Y).
```

Another example

```
loves(vincent,mia).  
loves(marsellus,mia).
```

```
jealous(A,B):-  
    loves(A,C),  
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```
?- jealous(X,Y).
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Another example

```
loves(vincent,mia).  
loves(marsellus,mia).
```

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jealous(A,B):-  
    loves(A,C),  
    loves(B,C).
```

```
?- jealous(X,Y).
```

```
?- jealous(X,Y).
```

X=A

Y=B

```
?- loves(A,C), loves(B,C).
```

Another example

```
loves(vincent,mia).  
loves(marsellus,mia).
```

```
jealous(A,B):-  
    loves(A,C),  
    loves(B,C).
```

```
?- jealous(X,Y).
```

```
?- jealous(X,Y).
```

X=A

Y=B

```
?- loves(A,C), loves(B,C).
```

A=vincent

C=mia

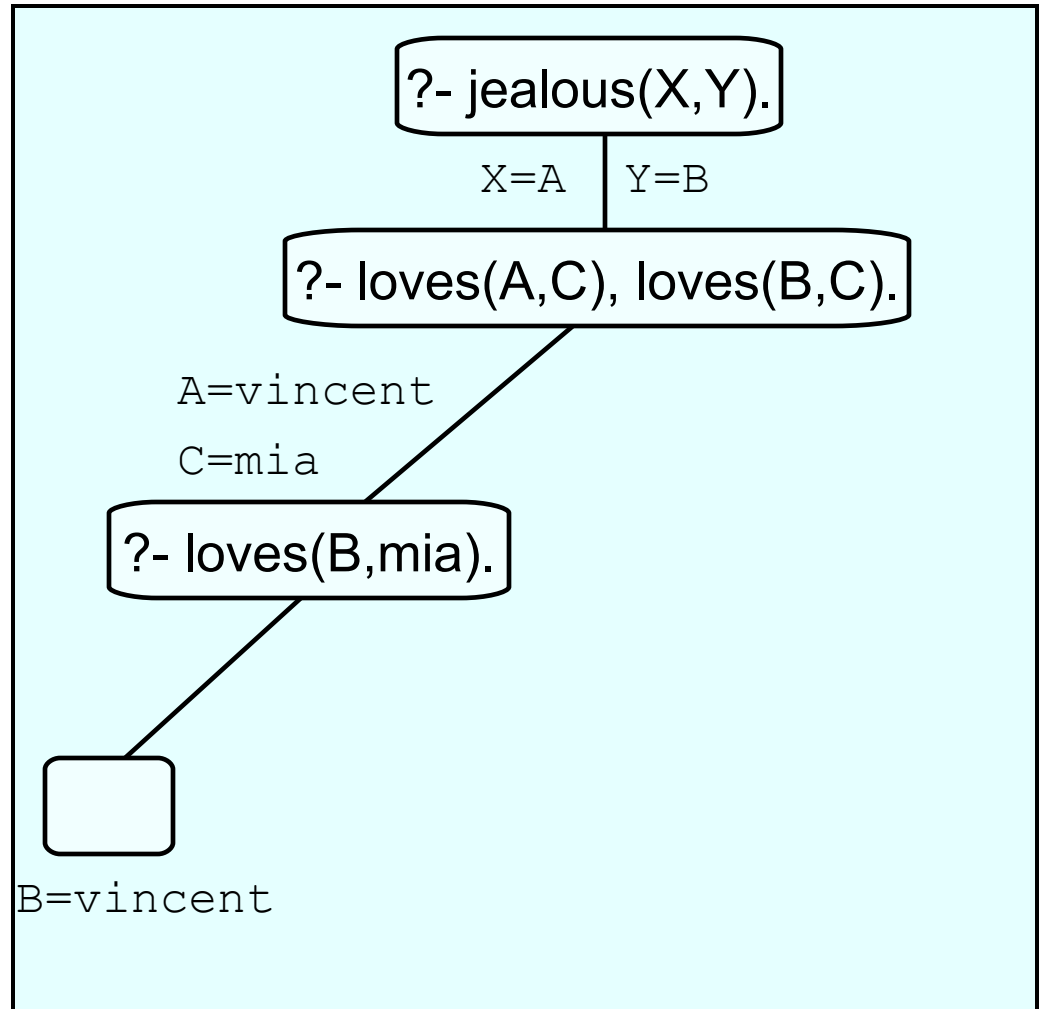
```
?- loves(B,mia).
```

Another example

```
loves(vincent,mia).  
loves(marsellus,mia).
```

```
jealous(A,B):-  
    loves(A,C),  
    loves(B,C).
```

```
?- jealous(X,Y).  
X=vincent  
Y=vincent
```

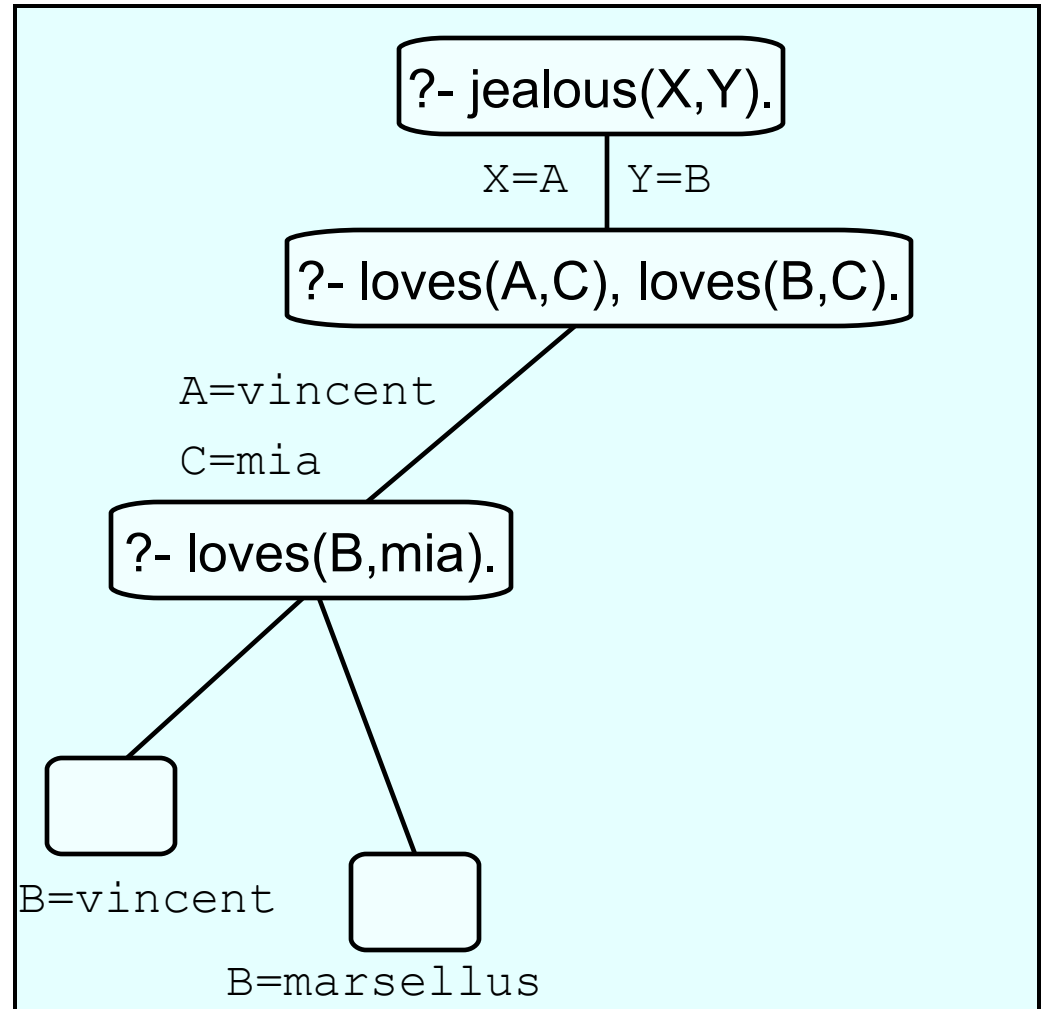


Another example

```
loves(vincent,mia).  
loves(marsellus,mia).
```

```
jealous(A,B):-  
    loves(A,C),  
    loves(B,C).
```

```
?- jealous(X,Y).  
X=vincent  
Y=vincent;  
X=vincent  
Y=marsellus
```

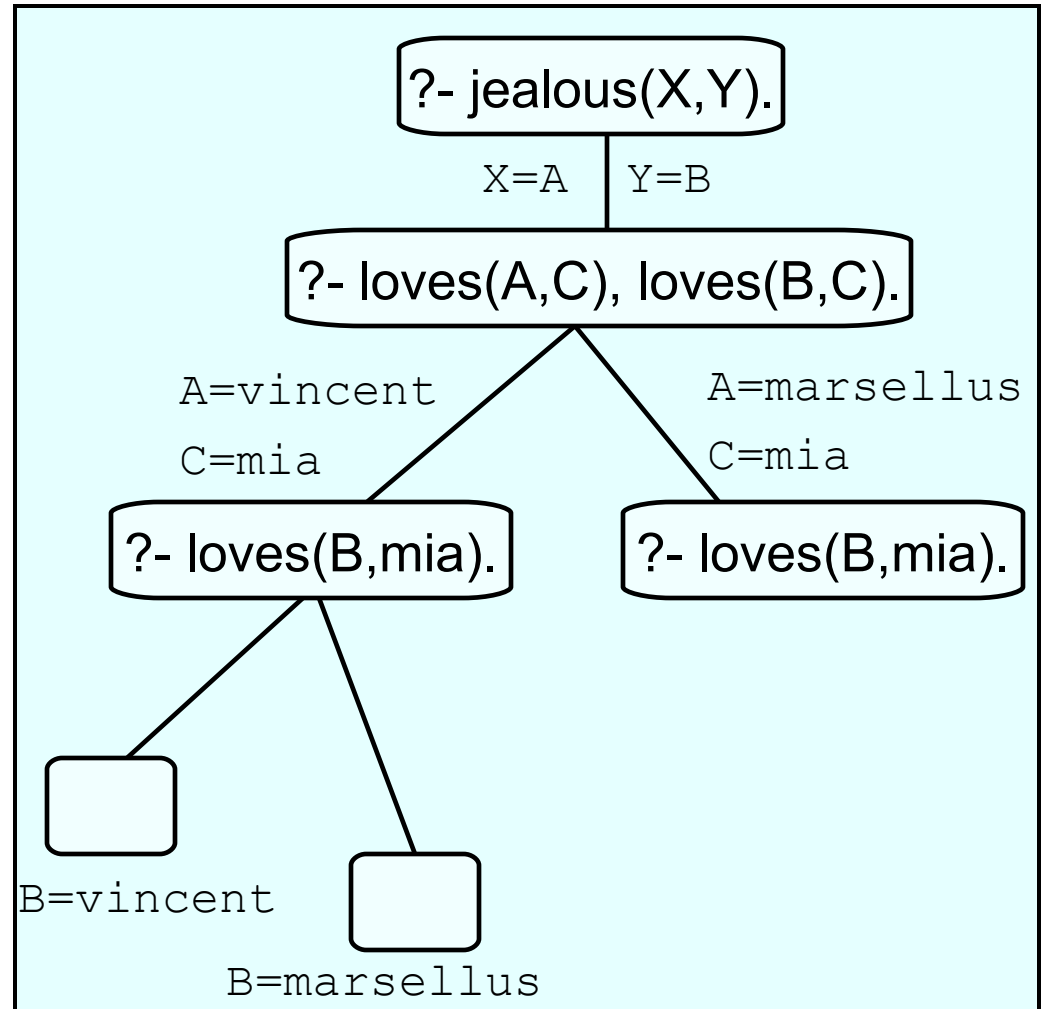


Another example

```
loves(vincent,mia).  
loves(marsellus,mia).
```

```
jealous(A,B):-  
    loves(A,C),  
    loves(B,C).
```

```
?- jealous(X,Y).  
X=vincent  
Y=vincent;  
X=vincent  
Y=marsellus;
```



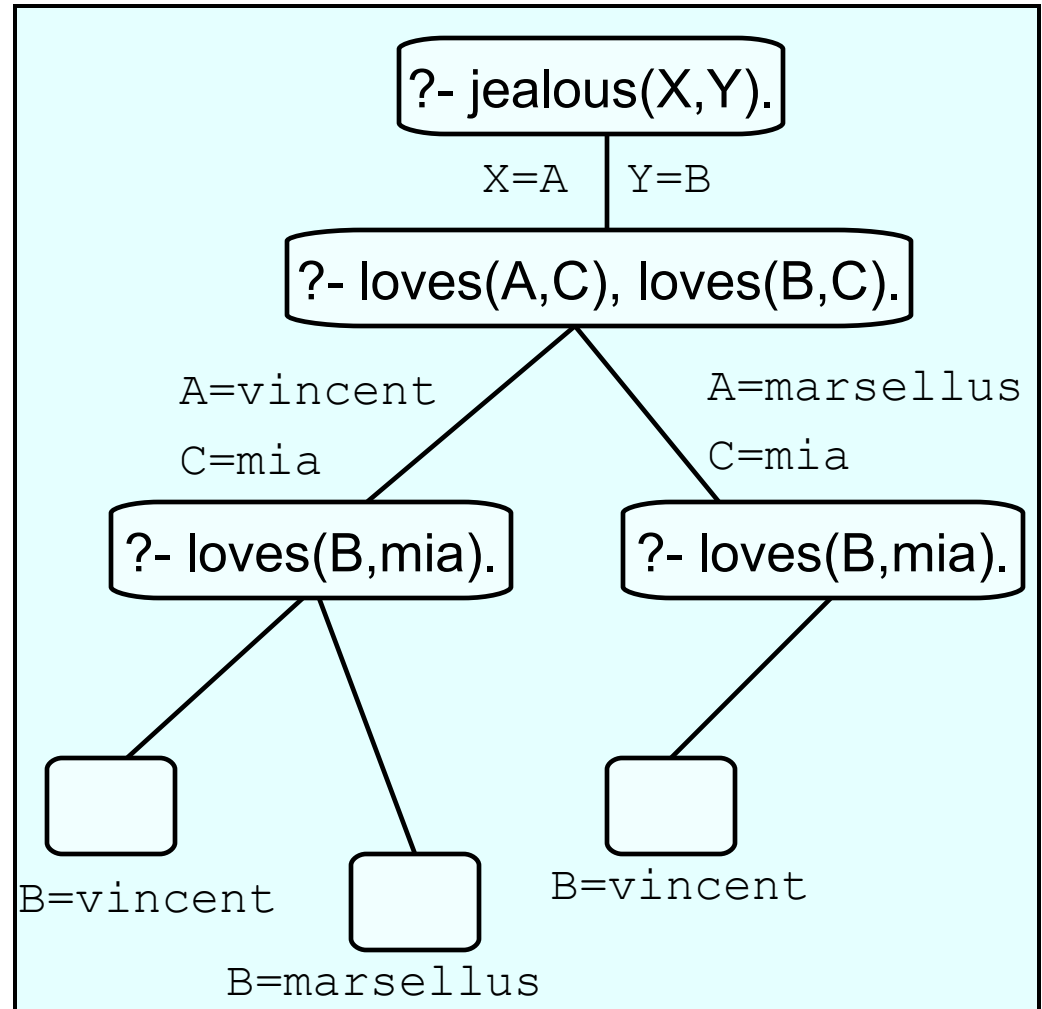
Another example

loves(vincent,mia).
loves(marsellus,mia).

jealous(A,B):-
 loves(A,C),
 loves(B,C).

....

X=vincent
Y=marsellus;
X=marsellus
Y=vincent



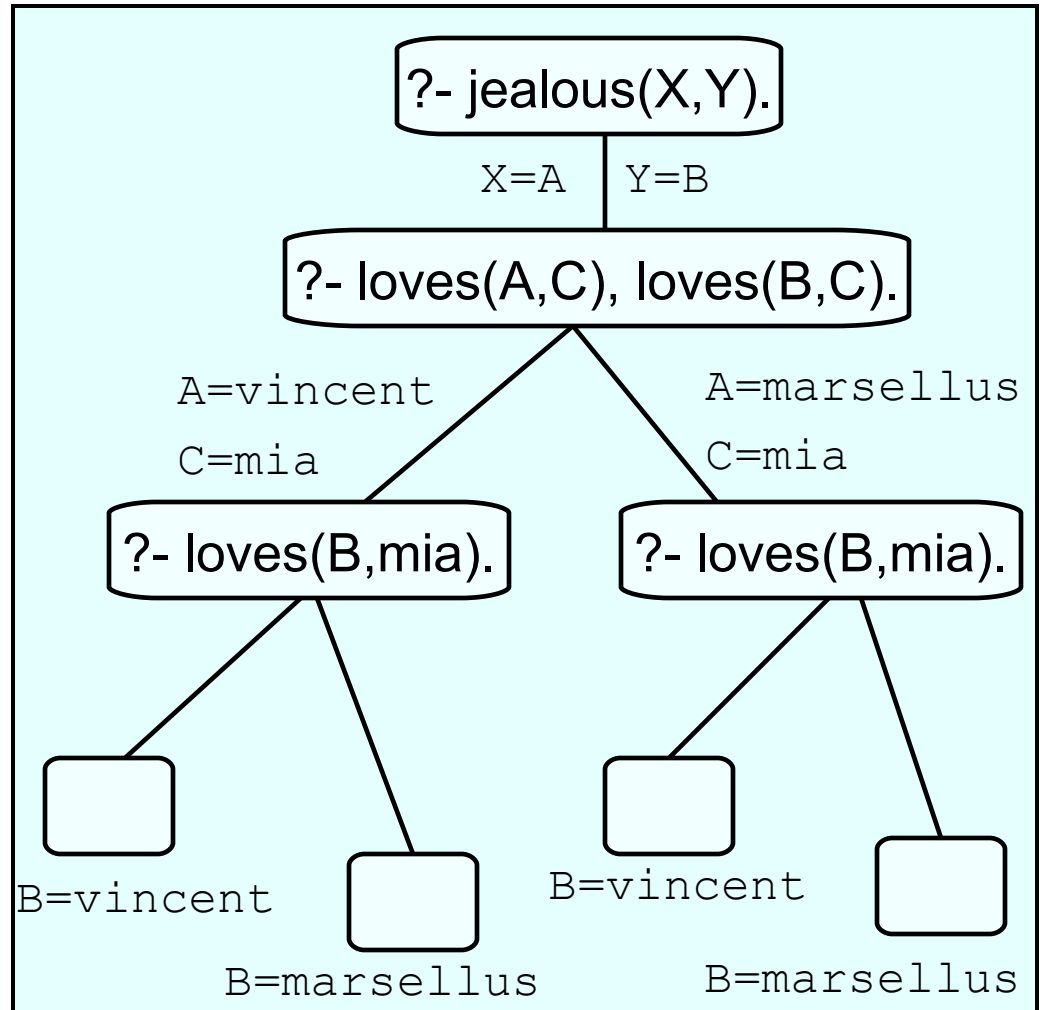
Another example

loves(vincent,mia).
loves(marsellus,mia).

jealous(A,B):-
 loves(A,C),
 loves(B,C).

....

X=marsellus
Y=vincent;
X=marsellus
Y=marsellus

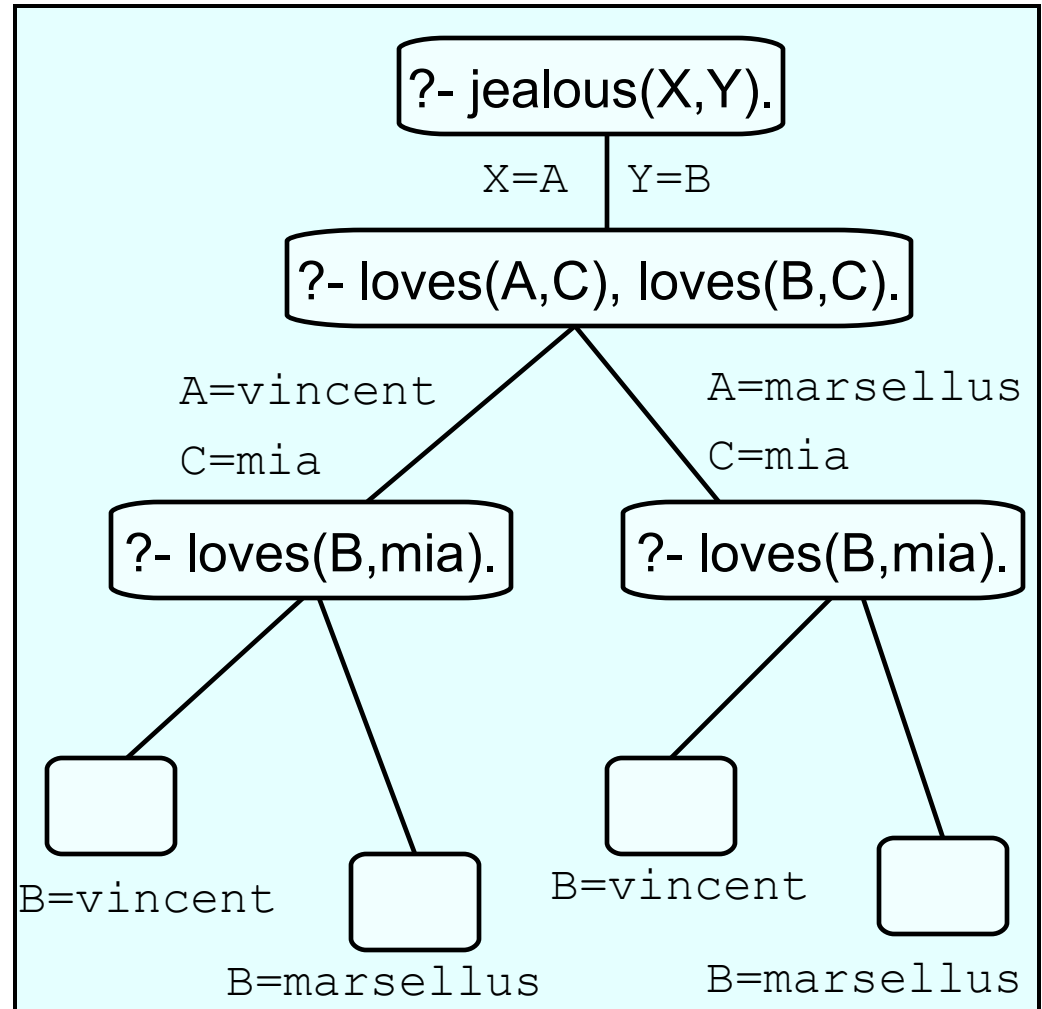


Another example

```
loves(vincent,mia).  
loves(marsellus,mia).
```

```
jealous(A,B):-  
    loves(A,C),  
    loves(B,C).
```

```
....  
X=marsellus  
Y=vincent;  
X=marsellus  
Y=marsellus;  
no
```



Exercises

Summary of this lecture

- In this lecture we have
 - defined unification
 - looked at the difference between standard unification and Prolog unification
 - introduced search trees

Next lecture

- Discuss **recursion** in Prolog
 - Introduce recursive definitions in Prolog
 - Show that there can be mismatches between the declarative meaning of a Prolog program, and its procedural meaning.