

Sémantique lexicale computationnelle

Traitement sémantique automatique des langues naturelles

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Outline

- ▶ Introduction
- ▶ Lexical semantics basics
- ▶ Online resources: WordNet
- ▶ Computational lexical semantics
 - ▶ **Word Sense Disambiguation (WSD)**
 - ▶ Semantic Role Labeling (SRL)
 - ▶ **Word similarity**
 - ▶ Lexical Acquisition

Introduction

Introduction

- ▶ So far, we've learned to compute and interpret semantic representations
 - ▶ A man bought a donkey.
 - ▶ $\exists x, y, t [man'(x) \wedge donkey'(y) \wedge buy'(x, y, t) \wedge t < now]$
- ▶ Nice, but we still don't have a full understanding of this sentence
 - ▶ what *man'*, *donkey'*, and *buy'* actually mean?
 - ▶ no treatment of lexical ambiguity: e.g., John went to the bank
 - ▶ no way to draw inferences: A man bought an animal, A man now owns a donkey, ...

Three Perspectives on Meaning

- ▶ **Lexical Semantics**

- ▶ The meanings of individual words

- ▶ **Compositional Semantics**

- ▶ How those meanings combine to make meanings for individual sentences/clauses or utterances

- ▶ **Discourse Semantics/Pragmatics**

- ▶ How sentence/clause meanings combine with each other and with other facts about various kinds of context to make meanings for a text or discourse
- ▶ Dialog or Conversation is often lumped together with Discourse

Lexical Semantics Basics

Outline

- ▶ What's a word (for lexical semantics)?
- ▶ How to represent word meaning?
- ▶ Lexical ambiguity
 - ▶ homonymy
 - ▶ polysemy
- ▶ Lexical relations
 - ▶ Synonymy vs. Antonymy
 - ▶ Hypernymy vs. Hyponymy
 - ▶ Meronymy vs. Holonymy

What's a word?

- ▶ What a word is varies according to uses: tokens, stems, lemmas,...
- ▶ For lexical semantics, the unit we want is the **lemma**
 - ▶ Singular form for nouns: *carpet* is the lemma for *carpets*
 - ▶ Infinitive form for verbs: *faire* is the lemma for *feras*
- ▶ Lemmatization is the process of mapping a word form to a lemma (not always deterministic: e.g. *found*)
- ▶ **Lexeme**: An abstract pairing of a lemma with a single meaning representation
- ▶ **Lexicon**: A collection of lexemes

How to represent word meaning?

- ▶ In theoretical linguistics:
 - ▶ **Definitional**: necessary and sufficient conditions
 - ▶ *bird(x) iff animal(x) & has-wings(x) & ...*
 - ▶ **Semantic primitives**
 - ▶ *hen: +chicken, +adult, +female*
 - ▶ $KILL(x,y) \Leftrightarrow CAUSE(x, BECOME(NOT(ALIVE(y))))$
- ▶ In computational linguistics:
 - ▶ **Relational**: semantic network (e.g., Wordnet)
 - ▶ words in relation to other words (IS-A, HAS-A, ...)
 - ▶ **Associative/Distributional**
 - ▶ similar meanings $\Leftrightarrow$ similar contexts

Lexical ambiguity

- ▶ Some lemmas have multiple different meanings:
 - ▶ “Instead, a bank can hold the investments in a custodial account in the client’s name”
 - ▶ “But as agriculture burgeons on the east bank, the river will shrink even more”
- ▶ Thus, bank here has two senses:
 - ▶ *bank1*: financial institution
 - ▶ *bank2*: slop along river
- ▶ Most non-rare words have different meanings
- ▶ The task of mapping a word to its correct sense is called Word Sense Disambiguation (or WSD)

Types of lexical ambiguities

► Homonymy

- Accidental: coincidence that the same lemma has those different senses, no relation between senses (doesn't hold across languages)
- Examples: *bank*, *pitcher*, ...
- Homonymy vs. homography vs. homophony

► Polysemy

- Systematic: the relation between the senses other words (tends to hold across languages)
- Examples: *bank*, *chicken*, *plum*, ...
- Typical relations: BUILDING-ORGANIZATION, ANIMAL-MEAT, TREE-FRUIT

Homonymes:

glace -> ice cream/mirror
batterie -> drums/battery
mousse, tour -> masc/fem

Homographes: un as, tu as

Homophones:

maitre/metre/mettre
paire, pere; mere/mer/maire
Sot, saut, sceau et seau
vers, ver, verre, vert et vair
mer, mère et maire

Lexical ambiguity test

- ▶ Consider examples of the word *serve*:
 - ▶ *Which flights serve breakfast?*
 - ▶ *Does America West serve Philadelphia?*
- ▶ The zeugma/copredication test:
 - ▶ *?Does United serve breakfast and San Jose?*
- ▶ This test works better for homonymy than polysemy:
 - ▶ *John works for the bank across the street.*

Synonyms

- ▶ Words have the same meaning in some or all contexts:
 - ▶ big / large
 - ▶ automobile / car
 - ▶ vomit / throw up
 - ▶ water / H₂O
- ▶ Two lexemes are synonyms if they can be successfully substituted for each other in all situations
 - ▶ If so they have the same **propositional meaning**
- ▶ Few or no examples of perfect synonymy:
 - ▶ Why should there be?
 - ▶ Sensitivity to register, genre, ...

Relation between senses rather than words

- ▶ Consider the words *big* and *large*
- ▶ Are they synonyms?
 - ▶ How big is that plane?
 - ▶ Would I be flying on a large or small plane?
- ▶ How about here:
 - ▶ Miss Nelson, for instance, became a kind of big sister to Benjamin.
 - ▶ ?Miss Nelson, for instance, became a kind of large sister to Benjamin.
- ▶ Why?
 - ▶ *big* has a sense that means being older, or grown up

Antonyms

- ▶ Senses that are opposites with respect to one feature of their meaning
- ▶ Otherwise, they are very similar!
 - ▶ dark / light
 - ▶ short / long
 - ▶ hot / cold
 - ▶ up / down
 - ▶ in / out
- ▶ More formally: antonyms define a binary opposition (pretty/ugly) or at opposite ends of a scale (long/short, fast/slow) or “reversives” (rise/fall, up/down)

Hyponymy

- ▶ One sense is a hyponym of another if the first sense is more specific, denoting a subclass of the other
 - ▶ *car* is a hyponym of *vehicle*
 - ▶ *dog* is a hyponym of *animal*
 - ▶ *mango* is a hyponym of *fruit*
- ▶ Conversely
 - ▶ *vehicle* is a hypernym/superordinate of *car*
 - ▶ *animal* is a hypernym of *dog*
 - ▶ *fruit* is a hypernym of *mango*

Hypernymy more formally

- ▶ **Extensional:**
 - ▶ The class denoted by the superordinate
 - ▶ extensionally includes the class denoted by the hyponym
- ▶ **Entailment:**
 - ▶ A sense A is a hyponym of sense B if being an A entails being a B
- ▶ **Hyponymy is usually transitive**
 - ▶ A hypo B and B hypo C entails A hypo C

Other lexical relations

- ▶ Meronymy-holonymy: senses are in a part-whole relationship
 - ▶ *wheel* is a meronym of *car*
 - ▶ *car* is a holonym of *wheel*
- ▶ ...

Wordnet

What is Wordnet?

- ▶ Hierarchical lexical database for English
- ▶ Developed by lexicographers and psycholinguists at Princeton since 1985 (hugely expensive): <http://wordnet.princeton.edu>
- ▶ Basic unit: **synset** (i.e., list of near-synonyms).
- ▶ Each entry contains synset, definition, examples, and links to related synsets.
- ▶ WN encodes lexical relations: syno-/antonymy, hyper-/hyponymy, mero-/holonymy, etc.
- ▶ Wordnets being for other languages (Czech, German, French, ...), both within and outside the EuroWordnet project (e.g., WOLF).
- ▶ WN is heavily used for tasks related to Computational Semantics.

WordNet's coverage

Category	Unique Forms
Noun	117,097
Verb	11,488
Adjective	22,141
Adverb	4,601

Format of Wordnet Entries

The noun “bass” has 8 senses in WordNet.

1. bass¹ - (the lowest part of the musical range)
2. bass², bass part¹ - (the lowest part in polyphonic music)
3. bass³, basso¹ - (an adult male singer with the lowest voice)
4. sea bass¹, bass⁴ - (the lean flesh of a saltwater fish of the family Serranidae)
5. freshwater bass¹, bass⁵ - (any of various North American freshwater fish with lean flesh (especially of the genus Micropterus))
6. bass⁶, bass voice¹, basso² - (the lowest adult male singing voice)
7. bass⁷ - (the member with the lowest range of a family of musical instruments)
8. bass⁸ - (nontechnical name for any of numerous edible marine and freshwater spiny-finned fishes)

The adjective “bass” has 1 sense in WordNet.

1. bass¹, deep⁶ - (having or denoting a low vocal or instrumental range)
 *”a deep voice”; ”a bass voice is lower than a baritone voice”;
 ”a bass clarinet”*

WordNet Noun Relations

Relation	Also called	Definition	Example
Hypernym	Superordinate	From concepts to superordinates	<i>breakfast</i> ¹ → <i>meal</i> ¹
Hyponym	Subordinate	From concepts to subtypes	<i>meal</i> ¹ → <i>lunch</i> ¹
Member Meronym	Has-Member	From groups to their members	<i>faculty</i> ² → <i>professor</i> ¹
Has-Instance		From concepts to instances of the concept	<i>composer</i> ¹ → <i>Bach</i> ¹
Instance		From instances to their concepts	<i>Austen</i> ¹ → <i>author</i> ¹
Member Holonym	Member-Of	From members to their groups	<i>copilot</i> ¹ → <i>crew</i> ¹
Part Meronym	Has-Part	From wholes to parts	<i>table</i> ² → <i>leg</i> ³
Part Holonym	Part-Of	From parts to wholes	<i>course</i> ⁷ → <i>meal</i> ¹
Antonym		Opposites	<i>leader</i> ¹ → <i>follower</i> ¹

WordNet Verb Relations

Relation	Definition	Example
Hypernym	From events to superordinate events	<i>fly</i> ⁹ $\rightarrow$ <i>travel</i> ⁹
Troponym	From a verb (event) to a specific manner elaboration of that verb	<i>walk</i> ¹ $\rightarrow$ <i>stroll</i> ¹
Entails	From verbs (events) to the verbs (events) they entail	<i>snore</i> ¹ $\rightarrow$ <i>sleep</i> ¹
Antonym	Opposites	<i>increase</i> ¹ $\Longleftrightarrow$ <i>decrease</i> ¹

WordNet Hierarchies

Sense 3

bass, basso --

(an adult male singer with the lowest voice)

=> singer, vocalist, vocalizer, vocaliser

=> musician, instrumentalist, player

=> performer, performing artist

=> entertainer

=> person, individual, someone...

=> organism, being

=> living thing, animate thing,

=> whole, unit

=> object, physical object

=> physical entity

=> entity

=> causal agent, cause, causal agency

=> physical entity

=> entity

Sense 7

bass --

(the member with the lowest range of a family of musical instruments)

=> musical instrument, instrument

=> device

=> instrumentality, instrumentation

=> artifact, artefact

=> whole, unit

=> object, physical object

=> physical entity

=> entity

How is “sense” defined in WordNet?

- ▶ The set of near-synonyms for a WordNet sense is called a **synset** (synonym set); it’s their version of a sense or a concept
- ▶ Example: *chump* as a noun to mean
 - ▶ {*chump*¹, *fool*², *gull*¹, *mark*⁹, *patsy*¹, *fall guy*¹, *sucker*¹, *soft touch*¹, *mug*²}
- ▶ Each of these senses share this same gloss
- ▶ Thus for WordNet, the meaning of this sense of *chump* is this list.

Wordnet: hyponyms

- (18) **S: (n) beer** (a general name for alcoholic beverages made by fermenting a cereal (or mixture of cereals) flavored with hops)
 - direct hyponym / **full hyponym**
 - **S: (n) draft beer, draught beer** (beer drawn from a keg)
 - **S: (n) suds** (a dysphemism for beer (especially for lager that effervesces))
 - **S: (n) lager, lager beer** (a general term for beer made with bottom fermenting yeast (usually by decoction mashing); originally it was brewed in March or April and matured until September)
 - **S: (n) Munich beer, Munchener** (a dark lager produced in Munich since the 10th century; has a distinctive taste of malt)
 - **S: (n) bock, bock beer** (a very strong lager traditionally brewed in the fall and aged through the winter for consumption in the spring)
 - **S: (n) light beer** (lager with reduced alcohol content)
 - **S: (n) Oktoberfest, Octoberfest** (a strong lager made originally in Germany for the Oktoberfest celebration; sweet and copper-colored)
 - **S: (n) Pilsner, Pilsener** (a pale lager with strong flavor of hops; first brewed in the Bohemian town of Pilsen)
 - **S: (n) malt, malt liquor** (a lager of high alcohol content; by law it is considered too alcoholic to be sold as lager or beer)
 - **S: (n) ale** (a general name for beer made with a top fermenting yeast; in some of the United States an ale is (by law) a brew of more than 4% alcohol by volume)
 - **S: (n) Weissbier, white beer, wheat beer** (a general name for beers made from wheat by top fermentation; usually very pale and cloudy and effervescent)
 - **S: (n) Weizenbier** (a general name in southern Germany for wheat beers)
 - **S: (n) Weizenbock** (a German wheat beer of bock strength)
 - **S: (n) bitter** (English term for a dry sharp-tasting ale with strong flavor of hops (usually on draft))
 - **S: (n) Burton** (a strong dark English ale)
 - **S: (n) pale ale** (an amber colored ale brewed with pale malts; similar to bitter but drier and lighter)
 - **S: (n) porter, porter's beer** (a very dark sweet ale brewed from roasted unmalted barley)
 - **S: (n) stout** (a strong very dark heavy-bodied ale made from pale malt and roasted unmalted barley and (often) caramel malt with hops)
 - **S: (n) Guinness** (a kind of bitter stout)
 - direct hypernym / inherited hypernym / sister term
 - derivationally related form

Wordnet: hypernyms

- (18) **S: (n) beer** (a general name for alcoholic beverages made by fermenting a cereal (or mixture of cereals) flavored with hops)
 - [direct hyponym](#) / [full hyponym](#)
 - [direct hypernym](#) / [inherited hypernym](#) / [sister term](#)
 - **S: (n) brew, brewage** (drink made by steeping and boiling and fermenting rather than distilling)
 - **S: (n) alcohol, alcoholic drink, alcoholic beverage, intoxicant, inebriant** (a liquor or brew containing alcohol as the active agent) *"alcohol (or drink) ruined him"*
 - **S: (n) beverage, drink, drinkable, potable** (any liquid suitable for drinking) *"may I take your beverage order?"*
 - **S: (n) food, nutrient** (any substance that can be metabolized by an animal to give energy and build tissue)
 - **S: (n) substance** (a particular kind or species of matter with uniform properties) *"shigella is one of the most toxic substances known to man"*
 - **S: (n) matter** (that which has mass and occupies space) *"physicists study both the nature of matter and the forces which govern it"*
 - **S: (n) physical entity** (an entity that has physical existence)
 - **S: (n) entity** (that which is perceived or known or inferred to have its own distinct existence (living or nonliving))
 - **S: (n) liquid** (a substance that is liquid at room temperature and pressure)
 - **S: (n) fluid** (a substance that is fluid at room temperature and pressure)
 - **S: (n) substance** (the real physical matter of which a person or thing consists) *"DNA is the substance of our genes"*
 - **S: (n) matter** (that which has mass and occupies space) *"physicists study both the nature of matter and the forces which govern it"*
 - **S: (n) physical entity** (an entity that has physical existence)
 - **S: (n) entity** (that which is perceived or known or inferred to have its own distinct existence (living or nonliving))
 - **S: (n) part, portion, component part, component, constituent** (something determined in relation to something that includes it) *"he wanted to feel a part of something bigger than himself"; "I read a portion of the manuscript"; "the smaller component is hard to reach"; "the animal constituent of plankton"*
 - **S: (n) relation** (an abstraction belonging to or characteristic of two entities or parts together)

Wordnet: other relations

- (163) **S: (n) night**, [nighttime](#), [dark](#) (the time after sunset and before sunrise while it is dark outside)
 - [direct hyponym](#) / [full hyponym](#)
 - [part meronym](#)
 - **S: (n) evening** (the early part of night (from dinner until bedtime) spent in a special way) *"an evening at the opera"*
 - **S: (n) late-night hour** (the latter part of night)
 - **S: (n) midnight** (12 o'clock at night; the middle of the night) *"young children should not be allowed to stay up until midnight"*
 - **S: (n) small hours** (the hours just after midnight)
 - **S: (n) lights-out** (a prescribed bedtime)
 - [direct hypernym](#) / [inherited hypernym](#) / [sister term](#)
 - [part holonym](#)
 - **S: (n) day**, [twenty-four hours](#), [twenty-four hour period](#), [24-hour interval](#), [solar day](#), [mean solar day](#) (time for Earth to make a complete rotation on its axis) *"two days later they left"*; *"they put on two performances every day"*; *"there are 30,000 passengers per day"*
 - [antonym](#)
 - **W: (n) day** [Opposed to: [night](#)] (the time after sunrise and before sunset while it is light outside) *"the dawn turned night into day"*; *"it is easier to make the repairs in the daytime"*
 - [derivationally related form](#)
 - **W: (adj) nightly** [Related to: [night](#)] (happening every night) *"nightly television now goes on until 3:00 or 4:00 a.m."*

Wordnet in NLTK

- ▶ Documentation: <http://nltk.googlecode.com/svn/trunk/doc/howto/wordnet.html>
- ▶ WordNet can be imported like this:
 - ▶ `>>> from nltk.corpus import wordnet as wn`
- ▶ Getting the synsets:
 - ▶ `>>> wn.synsets('dog')`
 - ▶ `[Synset('dog.n.01'), Synset('frump.n.01'), Synset('dog.n.03'), Synset('cad.n.01'), Synset('frank.n.02'), Synset('pawl.n.01'), Synset('andiron.n.01'), Synset('chase.v.01')]`
 - ▶ `>>> wn.synsets('dog', pos=wn.VERB)`
 - ▶ `[Synset('chase.v.01')]`

Wordnet in NLTK

▶ Accessing the different parts of a WN entry:

- ▶ `>>> wn.synset('dog.n.01').definition`
- ▶ 'a member of the genus Canis (probably descended from the common wolf) that has been domesticated by man since prehistoric times; occurs in many breeds'
- ▶ `>>> wn.synset('dog.n.01').examples`
- ▶ ['the dog barked all night']
- ▶ `>>> wn.synset('dog.n.01').lemmas`
- ▶ [Lemma('dog.n.01.dog'), Lemma('dog.n.01.domestic_dog'), Lemma('dog.n.01.Canis_familiaris')]
- ▶ `>>> [lemma.name for lemma in wn.synset('dog.n.01').lemmas]`
- ▶ ['dog', 'domestic_dog', 'Canis_familiaris']
- ▶ `>>> wn.lemma('dog.n.01.dog').synset`

Wordnet in NLTK

▶ Hypernyms:

- ▶ `>>> dog1 = wn.synset('dog.n.01')`
- ▶ `>>> dog1.hypernyms()`
- ▶ `[Synset('domestic_animal.n.01'), Synset('canine.n.02')]`

▶ Hyponyms:

- ▶ `>>> dog1.hyponyms()`
- ▶ `[Synset('puppy.n.01'), Synset('great_pyrenees.n.01'),
Synset('basenji.n.01'), ...]`

▶ Hypernym closure: ...

Word Similarity

Outline

- ▶ Motivations
- ▶ Thesaurus-based measures
- ▶ Distributional measures
- ▶ Evaluation

Motivations

- ▶ Synonymy is a binary relation
 - ▶ Two words are either synonymous or not
- ▶ For many applications, we want a looser metric
 - ▶ Word similarity or word distance
- ▶ Informally: two words are more similar if they share more “features” of meaning
- ▶ Similarity and distance are relations between senses:
 - ▶ bank1 is similar to fund3 rather than “bank is like fund”
- ▶ We’ll compute them over both words and senses

Why word similarity

- ▶ Information retrieval
- ▶ Question answering
- ▶ Machine translation
- ▶ Natural language generation
- ▶ Automatic essay grading
- ▶ Plagiarism detection
- ▶ Document classification/clustering
- ▶ ...

Two main classes of algorithms

▶ Thesaurus-based algorithms

- ▶ Words are compared in terms of how “close” they are in the thesaurus (e.g., Wordnet)
- ▶ Requires a thesaurus (and a corpus)

▶ Distributional algorithms

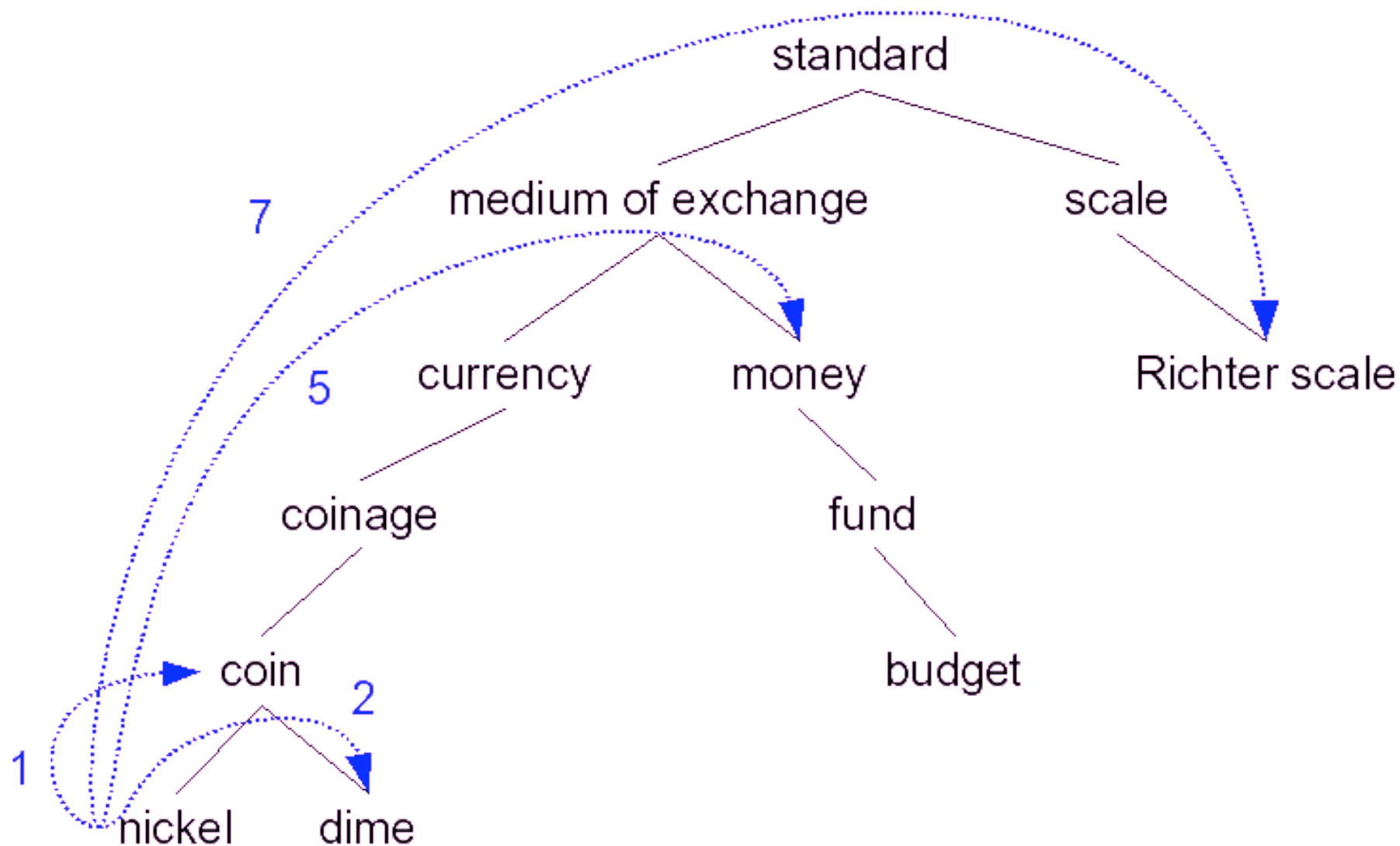
- ▶ Words are compared in terms of the shared number of contexts they can appear in
- ▶ Requires (a lot of!) text but no thesaurus

Thesaurus-based word similarity

- ▶ We could use anything in the thesaurus:
 - ▶ Meronymy, glosses, example sentences
- ▶ In practice, we only use the is-a/subsumption/hypernym hierarchy
- ▶ Word similarity vs. word relatedness
 - ▶ Similar words are near-synonyms
 - ▶ Related words are in the same “semantic field”
 - ▶ Car, gasoline: related
 - ▶ Car, bicycle: similar

Path-based similarity

- Two words are similar if “nearby” in thesaurus hierarchy (i.e. short path between them)



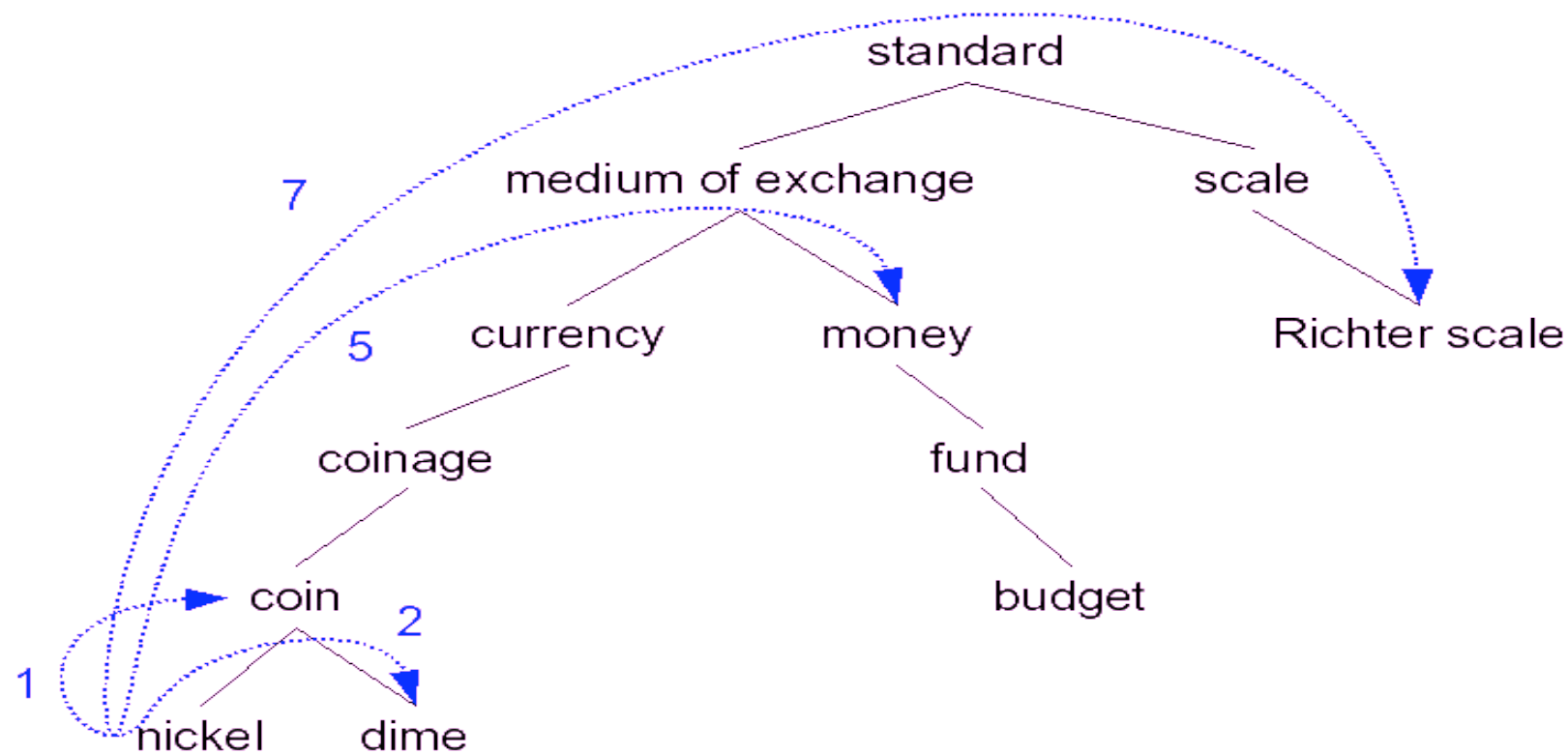
Path-based similarity

- ▶ Basic algorithm for path similarity:
 - ▶ compute # of edges in the shortest IS-A path in the thesaurus graph between the sense nodes c_1 and c_2
 - ▶ $sim_{path}(c_1, c_2) = -\log pathlength(c_1, c_2)$
- ▶ Variants of this measure proposed by: *Hirst and St-Onge (1998), Leacock & Chodorov (1998), Wu and Palmer (1994)*
- ▶ One can approximate word similarity by taking the most similar sense pair (*Resnik, 1995*)

$$wordsim(w_1, w_2) = \max_{c_1 \in senses(w_1), c_2 \in senses(w_2)} sim_{path}(c_1, c_2)$$

Problem with basic path-based similarity

- ▶ Assumes each link represents a **uniform** distance
- ▶ “nickel”-“money” seems closer than “nickel”-“standard”



- ▶ Need a finer-grained metric which lets us represent the distance of each edge independently

Thesaurus-based similarity using corpus statistics

- ▶ Idea: use the **structure** of thesaurus and add **probabilistic information** derived from a corpus

- ▶ Let's define $P(c)$ as:

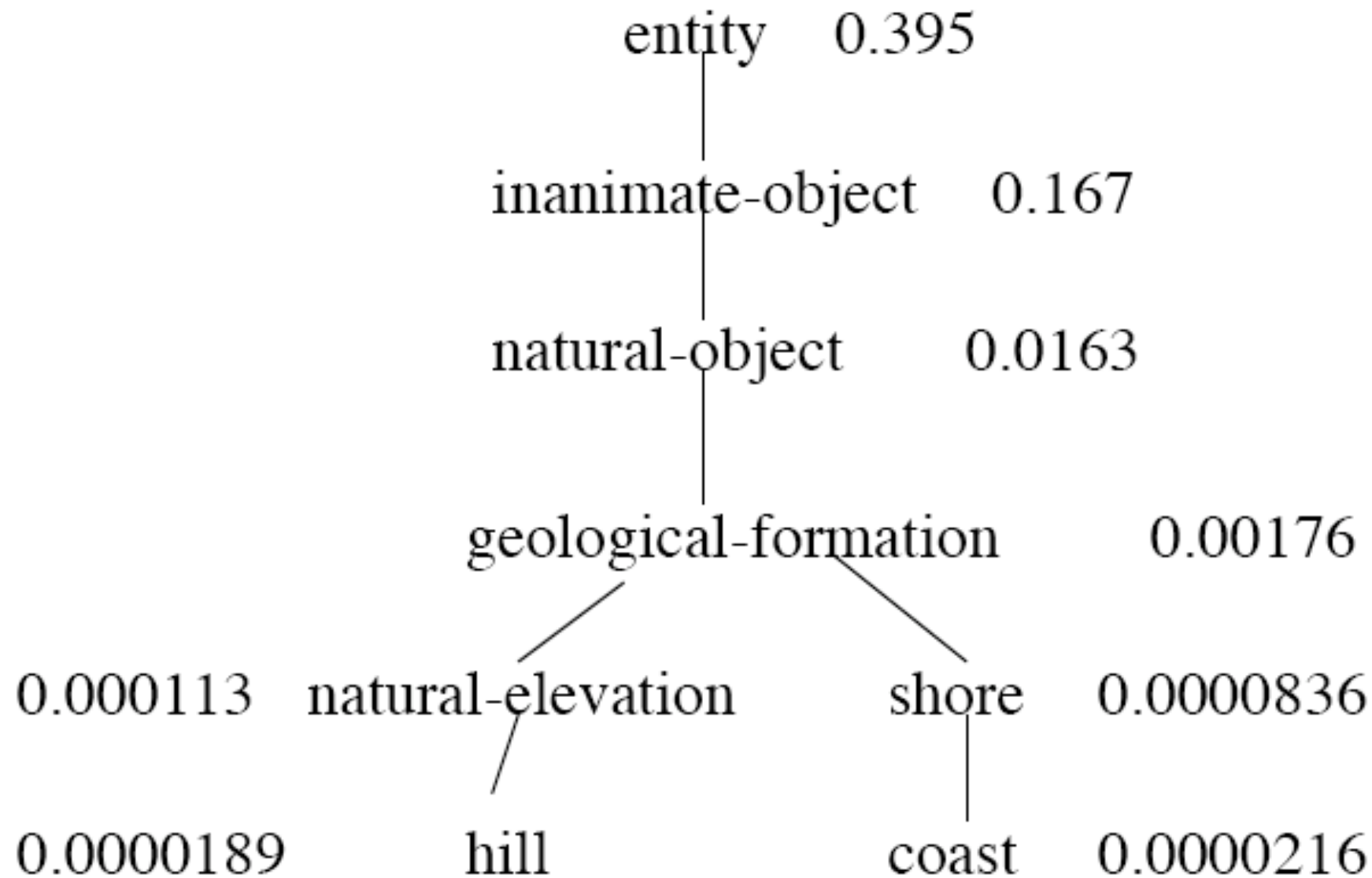
- ▶ The probability that a randomly selected word in a corpus is an instance of concept c

- ▶
$$P(c) = \frac{\sum_{w \in \text{words}(c)} \text{count}(w)}{N}$$

- ▶ The lower a node in the hierarchy, the lower its probability
- ▶ A given word appearing in corpus counts toward frequency of all its hypernyms

Thesaurus-based similarity using corpus statistics

- Wordnet hierarchy augmented with probabilities $P(C)$



Information Content (IC) similarity

- ▶ Similarity between two words is related to the amount of information they have in common
- ▶ **Information content:**
 - ▶ $IC(c) = -\log P(c)$
- ▶ **Lowest common subsumer, $LCS(c1, c2)$:**
 - ▶ the lowest node in the hierarchy
 - ▶ that subsumes (is a hypernym of) both $c1$ and $c2$
- ▶ Resnik (1995) 's similarity:
 - ▶ $sim_{resnik}(c_1, c_2) = -\log P(LCS(c_1, c_2))$

Information Content (IC) similarity measures

- ▶ *Resnik (1995)*'s similarity:

$$sim_{resnik}(c_1, c_2) = -\log P(LCS(c_1, c_2))$$

- ▶ *Lin (1998)*'s similarity:

$$sim_{lin}(c_1, c_2) = \frac{2P(LCS(c_1, c_2))}{\log P(c_1) + \log P(c_2)}$$

- ▶ *Jiang and Conrath (1997)*'s similarity:

$$sim_{JC}(c_1, c_2) = \frac{1}{2 \log P(LCS(c_1, c_2)) - (\log P(c_1) + \log P(c_2))}$$

Dictionary-based similarity: Extended Lesk Algorithm

- ▶ Hypothesis: two concepts are similar if their **glosses** contain similar words
- ▶ *drawing paper*: paper that is specialy prepared for use in drafting
- ▶ *decal*: the art of transferring designs from specialy prepared paper to a wood or glass or metal surface
- ▶ For each *n*-word phrase that occurs in both glosses
 - ▶ Add a score of n^2 (to favor multi-word overlaps)
 - ▶ *paper* and *specialy prepared* gives $1^2 + 2^2 = 5...$
- ▶ Extended Lesk also computes overlaps between hypernyms, hyponyms, meronyms glosses

Summary: thesaurus-based similarity

$$\text{sim}_{\text{path}}(c_1, c_2) = -\log \text{pathlen}(c_1, c_2)$$

$$\text{sim}_{\text{Resnik}}(c_1, c_2) = -\log P(\text{LCS}(c_1, c_2))$$

$$\text{sim}_{\text{Lin}}(c_1, c_2) = \frac{2 \times \log P(\text{LCS}(c_1, c_2))}{\log P(c_1) + \log P(c_2)}$$

$$\text{sim}_{\text{jc}}(c_1, c_2) = \frac{1}{2 \times \log P(\text{LCS}(c_1, c_2)) - (\log P(c_1) + \log P(c_2))}$$

$$\text{sim}_{\text{eLesk}}(c_1, c_2) = \sum_{r, q \in \text{RELS}} \text{overlap}(\text{gloss}(r(c_1)), \text{gloss}(q(c_2)))$$

- NLTK implements these metrics and other thesaurus-based metrics in its wordnet module.

Evaluating thesaurus-based similarity

- ▶ **Intrinsic Evaluation:**
 - ▶ Correlation coefficient between algorithm scores and word similarity ratings from humans
- ▶ **Extrinsic (task-based, end-to-end) Evaluation:**
 - ▶ Embed in some end application
 - ▶ Malapropism (spelling error) detection
 - ▶ Essay grading
 - ▶ Plagiarism Detection
 - ▶ Language modeling in some application
- ▶ Jiang-Conrath and Extended Lesk perform best

Problems with thesaurus-based methods

- ▶ We don't have a thesaurus for every language
- ▶ Even if we do, many words are missing (e.g., new words, domain specific words)
- ▶ Mostly, they rely on hyponym info:
 - ▶ Strong for nouns, but lacking for adjectives and even verbs
- ▶ Alternative
 - ▶ Distributional methods for word similarity

Distributional methods for word similarity

- ▶ Firth (1957): “You shall know a word by the company it keeps!”
- ▶ Nida (1975)’s example noted by Lin (1998):
 - ▶ A bottle of **tezgüino** is on the table
 - ▶ Everybody likes **tezgüino**
 - ▶ **Tezgüino** makes you drunk
 - ▶ We make **tezgüino** out of corn.
- ▶ Intuition:
 - ▶ just from these contexts a human could guess meaning of tezguino
 - ▶ So we should look at the surrounding contexts, see what other words have similar context.

Word meaning as context vector

- ▶ Consider a target word w
- ▶ Suppose we had one binary feature f_i for each of the N words in the lexicon v_i
 - ▶ Which means “word v_i occurs in the neighborhood of w ”
- ▶ Word meaning represented as context vector:
 - ▶ $\mathbf{w} = (f_1, f_2, f_3, \dots, f_N)$
- ▶ If $w = \text{tezguino}$, $v_1 = \text{bottle}$, $v_2 = \text{drunk}$, $v_3 = \text{matrix}$:
 - ▶ $\mathbf{w} = (1, 1, 0, \dots)$

Intuition

- ▶ Define two words by these sparse features vectors
- ▶ Apply a vector distance metric
- ▶ Say that two words are similar if two vectors are similar

	arts	boil	data	function	large	sugar	summarized	water
apricot	0	1	0	0	1	1	0	1
pineapple	0	1	0	0	1	1	0	1
digital	0	0	1	1	1	0	1	0
information	0	0	1	1	1	0	1	0

Distributional similarity

- ▶ Three main things to specify:
 - ▶ 1. What's the most adequate **representation of context**?
 - ▶ How to define co-occurrence terms? Simple word co-occurrences or more refined?
 - ▶ 2. How do measure the **association with context**?
 - ▶ How do we weight the co-occurrence terms: binary, frequency, mutual information?
 - ▶ 3. How do we define **similarity** between co-occurrences vectors
 - ▶ Which vector distance metric should we use: Euclidean/ Manhattan distance, cosine, Jaccard?

I. Defining co-occurrence vectors

- ▶ We could have windows
 - ▶ Bag-of-words
 - ▶ We generally remove stopwords
- ▶ But the vectors are still very sparse...
- ▶ So instead of using ALL the words in the neighborhood, how about just the words occurring in particular **grammatical relations** (Hindle, 1990)
 - ▶ For example, words like *tea*, *water*, *beer* are all frequent direct objects of the verb *drink*.
- ▶ Good news is: there are a lot of dependency parsers out there that can give us relations: subject, DO, IO, modifiers, ...

I. Defining co-occurrence vectors

- ▶ Each dependency parse gives us a set of dependency tuples (= our contexts or features)

I discovered dried tangerines:

discover (subject I)

I (subj-of discover)

tangerine (obj-of discover)

tangerine (adj-mod dried)

dried (adj-mod-of tangerine)

- ▶ These tuples are used to build co-occurrence vectors:

	subj-of, absorb	subj-of, adapt	subj-of, behave	...	pobj-of, inside	pobj-of, into	...	nmod-of, abnormality	nmod-of, anemia	nmod-of, architecture	...	obj-of, attack	obj-of, call	obj-of, come from	obj-of, decorate	...	nmod, bacteria	nmod, body	nmod, bone marrow
cell	1	1	1		16	30		3	8	1		6	11	3	2		3	2	2

2. Weighting the counts

- ▶ We have our features/word's contexts, but we still don't know how to weight them
- ▶ Some options:
 - ▶ Binary values
 - ▶ $\text{assoc}_{\text{binary}}(w, f) = 0 \text{ or } 1$ if word appears in context f
 - ▶ Frequency:
 - ▶ $\text{assoc}_{\text{prob}}(w, f) = P(f, w) = \text{count}(w, f) / \text{count}(w')$ (where w' are all the words appearing in context $f = (r, w')$)
- ▶ Too coarse:
 - ▶ These schemes are not good at distinguishing informative contexts from uninformative ones: *(has-obj water)/(has-obj it)*
- ▶ We need a measure that asks how much more often than chance the feature co-occurs with the word

2. Weighting the counts: Mutual Information

- ▶ Mutual information: between 2 random variables X & Y

$$I(X, Y) = \sum_x \sum_y P(x, y) \log_2 \frac{P(x, y)}{P(x)P(y)}$$

- ▶ Pointwise mutual information (PMI): measures how often two events x and y occur, compared with what we would expect if they were independent:

- ▶
$$I(x, y) = \log_2 \frac{P(x, y)}{P(x)P(y)}$$

2. Weighting the counts: Mutual Information

- ▶ PMI between a target word w and a feature f :

$$\text{assoc}_{\text{PMI}}(w, f) = \log_2 \frac{P(w, f)}{P(w)P(f)}$$

- ▶ Lin (1998) measure is a variant of PMI, breaks down expected value for $P(f)$ differently:

$$\text{assoc}_{\text{Lin}}(w, f) = \log_2 \frac{P(w, f)}{P(w)P(r|w)P(w'|w)}$$

2. Weighting the counts: PMI rather than frequency

- ▶ “drink it” is more common than “drink wine”
- ▶ But “wine” is a better “drinkable” thing than “it”
- ▶ Idea:
 - ▶ We need to control for change (expected frequency)
 - ▶ We do this by normalizing by the expected frequency we would get assuming independence

Object	Count	PMI assoc	Object	Count	PMI assoc
bunch beer	2	12.34	wine	2	9.34
tea	2	11.75	water	7	7.65
Pepsi	2	11.75	anything	3	5.15
champagne	4	11.75	much	3	5.15
liquid	2	10.53	it	3	1.25
beer	5	10.20	<SOME AMOUNT>	2	1.22

2. Weighting the counts: other measures

- See Manning and Schuetze (1999) for more

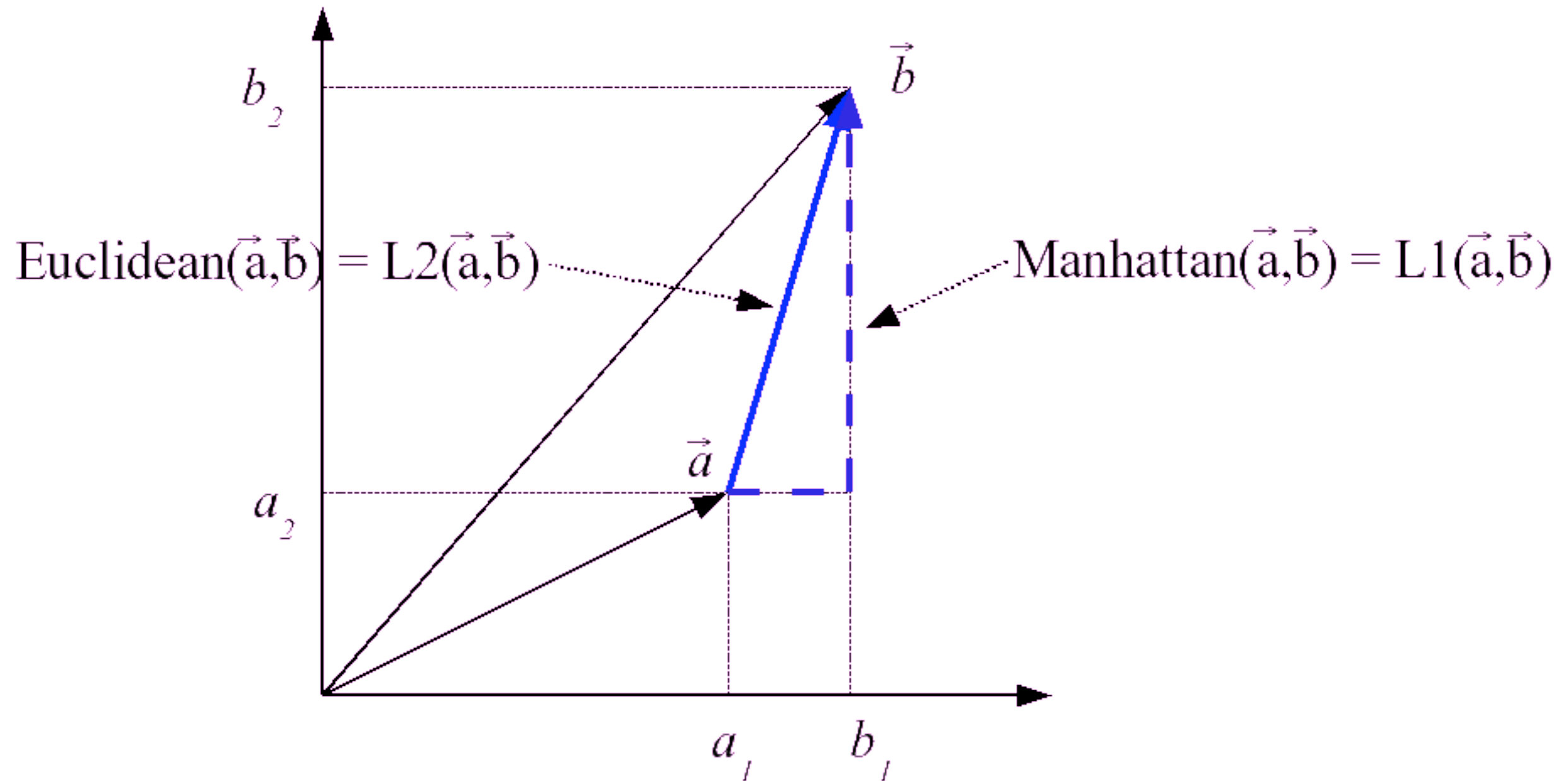
$$\text{assoc}_{\text{prob}}(w, f) = P(f|w)$$

$$\text{assoc}_{\text{PMI}}(w, f) = \log_2 \frac{P(w, f)}{P(w)P(f)}$$

$$\text{assoc}_{\text{Lin}}(w, f) = \log_2 \frac{P(w, f)}{P(w)P(r|w)P(w'|w)}$$

$$\text{assoc}_{\text{t-test}}(w, f) = \frac{P(w, f) - P(w)P(f)}{\sqrt{P(f)P(w)}}$$

3. Similarity between vectors



3. Similarity between vectors

$$\begin{aligned}\text{sim}_{\text{cosine}}(\vec{v}, \vec{w}) &= \frac{\vec{v} \cdot \vec{w}}{|\vec{v}| |\vec{w}|} = \frac{\sum_{i=1}^N v_i \times w_i}{\sqrt{\sum_{i=1}^N v_i^2} \sqrt{\sum_{i=1}^N w_i^2}} \\ \text{sim}_{\text{Jaccard}}(\vec{v}, \vec{w}) &= \frac{\sum_{i=1}^N \min(v_i, w_i)}{\sum_{i=1}^N \max(v_i, w_i)} \\ \text{sim}_{\text{Dice}}(\vec{v}, \vec{w}) &= \frac{2 \times \sum_{i=1}^N \min(v_i, w_i)}{\sum_{i=1}^N (v_i + w_i)} \\ \text{sim}_{\text{JS}}(\vec{v} || \vec{w}) &= D(\vec{v} | \frac{\vec{v} + \vec{w}}{2}) + D(\vec{w} | \frac{\vec{v} + \vec{w}}{2})\end{aligned}$$

Evaluating similarity

- ▶ **Intrinsic Evaluation:**
 - ▶ Correlation coefficient between algorithm scores and word similarity ratings from humans
- ▶ **Extrinsic (task-based, end-to-end) Evaluation:**
 - ▶ Malapropism (spelling error) detection
 - ▶ WSD
 - ▶ Essay grading
 - ▶ Taking TOEFL multiple-choice vocabulary tests
 - ▶ Language modeling in some application